

Score + Battle Heroes

Battle Heroes	
Award	Requirements
First Place In The Team	Top 1 in team
The Best Vehicle Squad	Most score as a vehicle squad
The Best Infantry Squad	Most score as an infantry squad
All-Around Warrior	2nd-3rd place + no other badge
The Crusher	Most vehicle kills (Minimum 3)
The Grenade Master	Most grenade kills (Minimum 7)
The Melee Master	Most melee kills (Minimum 3)
The Ranged Master	Most long range kills with infantry only (Minimum 5)
The Tactician	Most captures (Min 2) + Most attack/defense kills (Min 10) No cap = Most engineering
Multispecialist	Multiple best soldier class awards
Best Soldier Class	Most Score with that soldier class
The Armor Eater	Most vehicle kills in one life (Minimum 3)
The One Man Army	Most infantry kills in one life (Minimum 10)
The Best Pilot After Parachuting	Most pilot kills in one life after landing (Min 5)
Best Multi-Squad Commander	Best score with multiple squads (Minimum 2 squads)
Contribution To Victory	Most time survived with a soldier (Minimum 250 sec)
The Best Builder	Most score from engineer buildables (Minimum 250)

Extras	
Best Multi Squad Commander - Minimum score for each squad is 1200 in all other modes 800 in Conquest	
Best Vehicle Squad Minimum Score - 1200 in all other modes 800 in Conquest	
Best Infantry Squad Minimum Score - 1200 in all other modes 800 in Conquest	
Best Soldier Class Awards Minimum Score - 450 in all other modes 300 in Conquest	

Score Values	
Action	Score Gained
Kill	30
Long Range Kill (85m+)	10
Attack/Defense Kill	15
Tank Kill	150
APC Kill	100
Plane Kill	350
AI Plane Kill	265
Capture	150
Assist	15
Tank Assist	25
APC Assist	30
Plane Assist	30
AI Plane Assist	25
Revive Assist	70
Heal Assist	20
Crew Kill Assist	15
Crew Tank Kill Assist	75
Crew APC Kill Assist	50
Crew Plane Kill Assist	180
Crew AI Plane Kill Assist	135
Tank Kill Assist As Crew	15
APC Kill Assist As Crew	10
Plane Kill Assist As Crew	20
AI Plane Assist As Crew	15
Built Structure	4
Built Gun Kill	18
Built Gun Assist	6
Built Gun Tank Kill	45
Built Gun APC Kill	30
Built Gun Tank Kill Assist	15
Built Gun APC Kill Assist	10
Built Gun Plane Kill	90
Built Gun AI Plane Kill	70
Built Gun Plane Assist	30
Built Gun AI Plane Kill Assist	25
Barbed Wire Activation	6
Ammo Box Refill	18
Medic Box Refill	45
Buildable Use On Capzone	6

Score Penalties	
Action	Score Lost
Friendly Hit	-30
Friendly Kill	-70
Friendly Kill Same Player X2	0
Friendly Kill Same Player X3	-70
Friendly Kill Same Player X4	-140
Friendly Kill Same Player X5+	-280
Friendly Tank Hit	-100
Friendly Tank Kill	-100
Friendly APC Hit	-20
Friendly APC Kill	-125
Friendly Plane Hit	-50
Friendly Plane Kill	-400

Rally Point Use	35
Mobile Spawn Use	50
On Soldier Spawn	15
Vehicle Repaired	55
Vehicle Extinguished	55
Landing Plane	100
Enemy Buildable Destroyed	6
Enemy Built Guns Destroyed	55
Enemy Built Utilities Destroyed	55
Barrage Balloon Destruction	15

Worth Noting - Killing Crew of AI Planes doesn't give score